Contents

1 Digital Signal Processing Development System **1**

1.1 Introduction 1
1.2 Testing the Software Tools 3
1.3 Testing the Hardware Tools 10
References 15

2 The TMS320C30 Digital Signal Processor **17**

2.1 Introduction 17
2.2 TMS320C30 Architecture and Memory Organization 18
2.3 Memory Addressing Modes 22
2.4 TMS320C30 Instruction Set 23
2.5 Data and Floating-Point Formats 28
2.6 Programming Examples Using both C and TMS320C30 Code with the Simulator 30
References 48

3 Altenative Input/Output and Extended Development System **50**

3.1 Introduction 31
3.2 The Analog Interface Chip 52
3.3 Interrupts 56
3.4 Programming Examples 57
3.5 PC-Host-TMS320C30 Communication 82

3.6 Burr-Brown Two-Channel Analog Evaluation Fixture 87
3.7 Texas Instruments' Analog Interface Board 88
3.8 Extended Development System XDS1000 Emulator 88
References 89

4 Finite Impulse Response Filters 90

4.1 Introduction to the Z-Transform 91
4.2 Discrete Signals 96
4.3 Finite Impulse Response Filters 97
4.4 FIR Lattice Structure 99
4.5 FIR Implementation Using Fourier Series 103
4.6 Window Functions 106
4.7 Filter Design Packages 109
4.8 Programming Examples Using C and TMS320C30 Code 110
4.9 Filter Development Package (FDP) and Digital Filter Design Package (DFDP) 139
References 150

5 Infinite Impulse Response Filters 153

5.1 Introduction 153
5.2 IIR Filter Structures 155
5.3 Bilinear Transformation 166
5.4 Utility Programs for BLT and Magnitude and Phase Responses 170
5.5 Programming Examples Using C and TMS320C30 Code 174
References 195

6 Fast Fourier Transform 197

6.1 Introduction 197
6.2 Development of the FFT Algorithm: Radix-2 198
6.3 Decimation-in-Frequency FFT Algorithm 199
6.4 Decimation-in-Time FFT Algorithm 205
6.5 Bit Reversal for Unscrambling 209
6.6 Development of the FFT Algorithm: Radix-4 DIF 211
6.7 Inverse Fast Fourier Transform 215
6.8 Fast Hartley Transform 215
6.9 FFT Programming Examples Using C and TMS320C30 Code 222
References 233

7 Adaptive Filters 236

7.1 Introduction 236
7.2 Adaptive Structures 238
7.3 Linear Adaptive Combiner and the LMS Algorithm 239
7.4 Programming Examples Using C and TMS320C30 Code 242
References 267

8 Real-Time Digital Signal Processing Applications with C and the TMS320C30: Student Projects 269

8.1 Parametric Equalizer 269
8.2 Adaptive Notch Filter Using TMS320C30 Code 274
8.3 Adaptive Filter for Noise Cancellation Using C Code 279
8.4 Swept Frequency Response 287
8.5 Multirate Filter 291
8.6 Introduction to Image Processing: Video Line Rate Analysis 301
8.7 PID Controller 310
8.8 Wireguided Submersible 318
8.9 Frequency Shift Using Modulation 320
8.10 Four-Channel Multiplexer for Fast Data Acquisition 321
8.11 Neural Network for Signal Recognition 324
References 328

A Introduction to C Programming 331

B Instruction Set, Registers, and Memory Maps 340

B.1 TMS320C30 Instruction Set 340
B.2 Register Formats and Memory Maps 340

C Digital Signal Processing Tools 353

353
C.2 Time and Frequency Domain Utilities 354
C.3 359
C.4 JIR Filter Design and Code Generation 366

D Burr-Brown Analog Evaluation Fixture 373

D.1 Testing Channel A Using Polling 375
D.2 Testing Both Channels Using Polling 375
D.3 Testing Channel A Using Interrupt 375

D.4 Testing Channels A and B Using Interrupt 376
D.5 Burr-Brown Communication Routines 379

E Extended Development System 380

E.1 The XDS1000 Emulator 380

F Programs for Multirate Filter and Video Line Rate Analysis Projects 390

F.1 Multirate Filter Program 390
F.2 Video Module Parts List 390
F.3 Supporting Programs for Video Line Rate Analysis 408

Index 409