#### **CONTENTS**

#### PREFACE vii

#### Chapter 1 INTRODUCTION 1

- 1.1 The Communication Process 1
- 1.2 The Layered Approach 2
- 1.3 Theme Example—Wireless
  Communications 3
  Notes and References 7

# Chapter 2 REPRESENTATION OF SIGNALS AND SYSTEMS 8

- 2.1 Introduction 8
- 2.2 The Fourier Transform 8
- 2.3 Properties of the Fourier Transform 14
- 2.4 The Inverse Relationship Between Time and Frequency 28
- 2.5 Dirac Delta Function 32
- 2.6 Fourier Transforms of Periodic Signals 39
- 2.7 Transmission of Signals Through Linear Systems 41
- 2.8 Filters 47
- 2.9 Low-Pass and Band-Pass Signals 52
- 2.10 Band-Pass Systems 57
- 2.11 Phase and Group Delay 60
- 2.12 Sources of Information 62
- 2.13 Numerical Computation of the Fourier Transform 64
- 2.14 Theme Example—Channel Estimation of a Wireless LAN Channel 66
- 2.15 Summary and Discussion 69
  Notes and References 69
  Problems 70

#### Chapter 3 AMPLITUDE MODULATION 74

- 3.1 Introduction 74
- 3.2 Amplitude Modulation 75

- 3.3 Double Sideband–Suppressed Carrier Modulation 83
- 3.4 Quadrature-Carrier Multiplexing 87
- 3.5 Single-Sideband and Vestigial-Sideband Methods of Modulation 88
- 3.6 Theme Example—VSB Transmission of Analog and Digital Television 92
- 3.7 Frequency Translation 93
- 3.8 Frequency-Division Multiplexing 94
- 3.9 Summary and Discussion 95
  Notes and References 96
  Problems 96

#### Chapter 4 ANGLE MODULATION 102

- 4.1 Introduction 102
- 4.2 Basic Definitions 102
- 4.3 Frequency Modulation 109
- 4.4 Phase-Locked Loop 127
- 4.5 Nonlinear Effects in FM Systems 133
- 4.6 The Superheterodyne Receiver 135
- 4.7 Theme Example—Analog and Digital FM Cellular Telephones 137
- 4.8 Summary and Discussion 139
  Notes and References 140
  Problems 140

# Chapter 5 PROBABILITY THEORY AND RANDOM PROCESSES 146

- 5.1 Introduction 146
- 5.2 Probability 147
- 5.3 Random Variables 151
- 5.4 Statistical Averages 156
- 5.5 Random Processes 161
- 5.6 Mean, Correlation, and CovarianceFunctions 162

- 5.7 Transmission of a Random Process Through a Linear Filter 168
- 5.8 Power Spectral Density 169
- 5.9 Gaussian Process 175
- 5.10 Noise 179
- 5.11 Narrowband Noise 186
- 5.12 Theme Example—Stochastic Model of a Mobile Radio Channel 193
- 5.13 Summary and Discussion 198
  Notes and References 200
  Problems 201

### Chapter 6 NOISE IN CW MODULATION SYSTEMS 207

- 6.1 Introduction 207
- 6.2 Receiver Model 207
- 6.3 Noise in DSB-SC Receivers 210
- 6.4 Noise in AM Receivers 212
- 6.5 Noise in FM Receivers 215
- 6.6 Pre-emphasis and De-emphasis in FM 226
- 6.7 Theme Example—Link Budget of FM Satellite Link 229
- 6.8 Summary and Discussion 233
  Notes and References 235
  Problems 235

#### Chapter 7 THE TRANSITION FROM ANALOG TO DIGITAL 238

- 7.1 Introduction 238
- 7.2 Why Digitize Analog Sources? 239
- 7.3 The Sampling Process 240
- 7.4 Pulse-Amplitude Modulation 244
- 7.5 Time-Division Multiplexing 247
- 7.6 Pulse-Position Modulation 248
- 7.7 Theme Example—PPM in Impulse Radio 255
- 7.8 The Quantization Process 256
- 7.9 Pulse-Code Modulation 260
- 7.10 Delta Modulation 267
- 7.11 Theme Example—Digitization of Video and MPEG 271
- 7.12 Summary and Discussion 273
  Notes and References 274
  Problems 275

#### Chapter 8 BASEBAND DIGITAL TRANSMISSION 279

- 8.1 Introduction 279
- 8.2 Baseband Pulses and Matched Filter Detection 280
- 8.3 Probability of Error Due to Noise 285
- 8.4 Intersymbol Interference 290
- 8.5 Eye Pattern 294
- 8.6 Nyquist's Criterion for Distortionless Transmission 296
- 8.7 Baseband M-ary PAM Transmission 301
- 8.8 Tapped-Delay-Line Equalization 302
- 8.9 Theme Example—100BASE-TX—
  Transmission of 100 Mbps Over Twisted
  Pair 305
- 8.10 Summary and Discussion 308
  Notes and References 309
  Problems 309

# Chapter 9 DIGITAL BAND-PASS TRANSMISSION TECHNIQUES 313

- 9.1 Introduction 313
- 9.2 Band-Pass Transmission Model 314
- 9.3 Transmission of Binary PSK and FSK 316
- 9.4 M-ary Data Transmission Systems 327
- 9.5 Comparison of Noise Performances of Various PSK and FSK Systems 331
- 9.6 Theme Example—Orthogonal Frequency Division Multiplexing (OFDM) 333
- 9.7 Summary and Discussion 337 Notes and References 338 Problems 338

## Chapter 10 INFORMATION THEORY AND CODING 342

- 10.1 Introduction 342
- 10.2 Uncertainty, Information, and Entropy 343
- 10.3 Source-Coding Theorem 347
- 10.4 Lossless Data Compression 348
- 10.5 Theme Example—The Lempel—
  Ziv Algorithm and File Compression 353
- 10.6 Discrete Memoryless Channels 355
- 10.7 Channel Capacity 357

- 10.8 Channel Coding Theorem 360
- 10.9 Capacity of a Gaussian Channel 363
- 10.10 Error Control Coding 366
- 10.11 Linear Block Codes 369
- 10.12 Convolutional Codes 379
- 10.13 Trellis-Coded Modulation 384
- 10.14 Turbo Codes 388
- 10.15 Summary and Discussion 393
  Notes and References 394
  Problems 395

APPENDIX Mathematical Tables 398

GLOSSARY 405

**BIBLIOGRAPHY 409** 

INDEX 413